

2008 MPYSL U17B/U18G EOS Tournament Rules

Team Check-In

- Teams will check in at Check-In Table 30 min prior to scheduled start of game
- All Uniforms and player equipment will be inspected
- No on-field check-in with referees due to time constraints
- Coaches must submit laminated player cards at the check-in table.
Pick them up after each game.
- Submit Game Card at Check-In table.
- Keep in your possession:
 - Team roster form signed by your district commissioner
 - Player registration forms

Uniforms

- Uniforms are provided by the League / District.
- No additional patches, names or any identifying marks other than METRO P.A.L. logo and jersey number are allowed on the uniforms.
- No Jewelry is allowed. With the exception of a medical alert bracelet.
- Uniform restrictions also apply to referees.
- Not having the correct uniform will prohibit a player from participating in a game.

General Rules

- Two 25 Minute Halves, 5 Minute Half-Time
- Each team plays minimum of 2 games
 - Could be both one day or split Sat/Sun
- Each player must play 50% per MPYSL rules
- All games final – no protests
- Player/coach/spectator who receives a red-card (ejection) is suspended for next game and may face additional discipline by MPYSL B.O.D.
- Any issues not covered by Rules and Regulations will be handled by a MPYSL Board of Directors Member
- All decisions are final as there is no appeal for the EOS tournament

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Start of Game

- Be Ready to go at game time.
- Players late to game are required to check in at check-in table.
- Teams not ready to go with minimum number of players will forfeit game.
- Games will start on-time....there is no 10 minute grace period.
- Home Team is listed first
 - Kick off
 - Defend west/south goal
 - Spectators on west/south side
- Visiting team must wear pinnies if both teams have same color jerseys.
- Each team must have game ball.

Divisions and Flights

- Teams are ranked and placed into 3 or 4 team flights.
- If you are in a 3 team flight, you play 2 games. Teams Winning Both Games Move On to Championship Game.
- If you are in a 4 team flight, you play 3 games. Championship is decided by points.

Standings and Points

- Report your score to check-in table at end of each game
 - **Be sure to pick up your players cards**
- Points will be awarded in preliminary games as follows:
 - 6 points for a win.
 - 3 points for a tie.
 - 0 points for a loss.
 - 1 point for a shutout (including a 0-0 tie game)
- Bonus Points: 1 point for each goal scored, up to a maximum of 3 points per game (bonus points are awarded to all teams, whether they won, lost or tied the game).
- 10 points for a forfeit.
- No points are awarded if both teams forfeit the game.
- One point will be deducted for every red card issued.

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Awards/Championship

- A final championship game is played in divisions that are not decided by a point format (3 team flights).
- In divisions decided by a point format (four team flights), total points decide the championship.
- Trophies will be awarded to first, second place teams in each division.
 - Only one team will get team trophies for first place and one team will get trophies for second place.
 - The trophies will be awarded after the last game in the division.
 - Coaches may award the trophies. Tournament officials will award if coach is not available.
 - Coaches are reminded to keep their comments short
 - All comments shall be positive, and no negative comments about any team in the tournament will be tolerated.